

Observer code	Vessel code	Trip ID
---------------	-------------	---------

						Date/Time				Position												
Haul	Total nets	Gear Perf	Sampled?	Target	Substrate	Day	Month	Year	Time (24-hr)	Lat-Deg	Lat-Min	Lat-N/S	Long-Deg	Long-Min	Long-E/W	Depth, bottom (m)	Depth, fishing (m)	V / O	Sea state	Speed (knots)	Catch Estimate (mt)	Method
						Start					.	N		.								
						End					.	N		.								
						Start					.	N		.								
						End					.	N		.								
						Start					.	N		.								
						End					.	N		.								
						Start					.	N		.								
						End					.	N		.								
						Start					.	N		.								
						End					.	N		.								
						Start					.	N		.								
						End					.	N		.								
						Start					.	N		.								
						End					.	N		.								
						Start					.	N		.								
						End					.	N		.								

<p>Gear performance codes:</p> <ol style="list-style-type: none"> 1. No problem 2. Door- and warp-related problems 3. Net not fishing (bogged, obstructed, bag untied, torn, etc) 4. Net lost 5. Other 	<p>Target: S – Shrimp F – Fish</p> <p>Substrate: M – Mud S – Sand R – Rocky C – Corals CM – Corals & mud CMS – Corals, mud & sand</p>	<p>Total Catch method:</p> <ol style="list-style-type: none"> 1. Weigh entire catch 2. Weigh subsample & extrapolate to total count (basket, carton) 3. Volumetric estimate: Bin or codend 4. Catch / effort ratio 5. Captain / Vessel estimate 9. Other
--	---	---

Haul	Total nets	Gear Perf	Sampled?	Target	Substrate	Date/Time			Position					Long-E/W	Depth, bottom (m)	Depth, fishing (m)	V/O	Sea state	Speed (knots)	Catch Estimate (mt)	Method
						Day	Month	Year	Time (24-hr)	Lat-Deg	Lat-Min	Lat-N/S	Long-Deg								
						Start					.	N									
						End					.	N									
						Start					.	N									
						End					.	N									
						Start					.	N									
						End					.	N									
						Start					.	N									
						End					.	N									
						Start					.	N									
						End					.	N									
						Start					.	N									
						End					.	N									
						Start					.	N									
						End					.	N									