

Marine Mammal Carcass Form

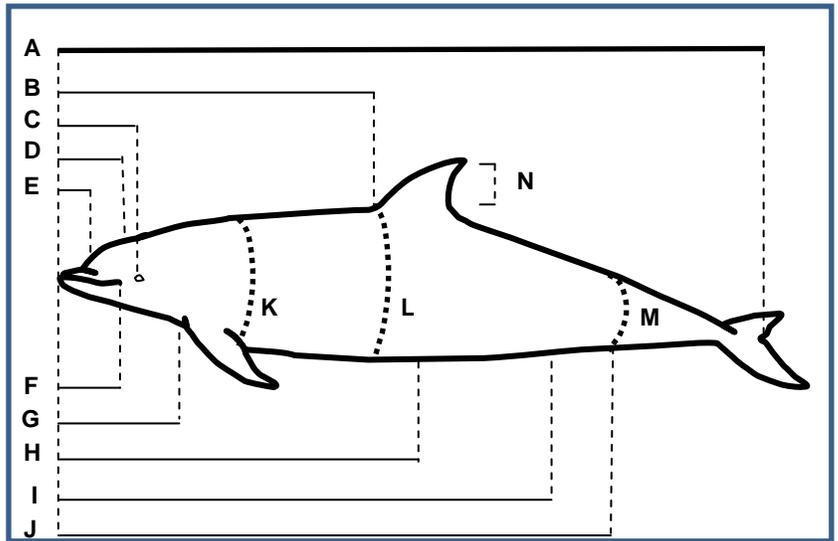
Complete one form for each MARINE MAMMAL examined.

Observer code	Vessel code	Trip ID	Haul/Set #	Date Examined (dd/mm/yy)	Carcass #:
Species		Gender: M F U		Tooth Count:	Upper Left:
					Upper Rt:
					Lower Left:
					Lower Rt:
Location:				Latitude	N / S
External injuries:				Longitude	E / W
Photos taken: Y / N				Frame #	

Measurements

Straight line from SNOUT to...

A notch (Total Length)	. cm
B dorsal fin (ant.insertion)	. cm
C eye (center)	. cm
D blowhole (center)	. cm
E melon	. cm
F mouth (corner)	. cm
G flipper (ant.insertion)	. cm
H umbilicus	. cm
I genital slip (center)	. cm
J anus	. cm

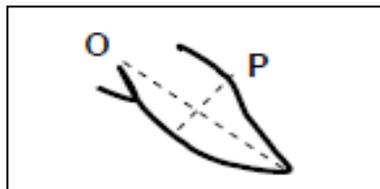


Girths

K at axilla	. cm
L at dorsal fin insertion	. cm
M at anus	. cm

Appendages

N dorsal fin height	. cm
O flipper length	. cm
P flipper max width	. cm
Q fluke width	. cm



Samples Collected (check all that apply)

Whole carcass Jaw Stomach Baleen None:
 Head only Teeth only Reproductive tract Skin Other:

**** Complete and remove label below. Place in all photos taken and then in sample bag with samples****

Marine Mammal PHOTO and SAMPLE Label

Observer code	Vessel code	Trip ID	Date (dd/mm/yy)	Carcass #:
Species	Gender	Total Length (cm)	Location:	

Marine Mammal Capture Form

Complete ONE FORM for each Marine Mammal captured, whether DEAD or ALIVE

Observer name / code	Vessel code	Trip ID	Haul/Set #	Date (dd/mm/yy)	Time (24-hr)	Capture #
Location:			Latitude		°	N / S
			Longitude			
Species		Gender:	Photos taken: Y / N	External injuries:		
		M F U	Frame #:			

Marine Mammal CONDITION WHEN CAPTURED

<input type="checkbox"/> Alive, active, not bleeding, no obvious injury	Y	N	U
<input type="checkbox"/> Alive, active, bleeding, obvious injury	Was mammal brought on board?		
<input type="checkbox"/> Alive, active, unknown condition	Did mammal slide out or escape from gear?		
<input type="checkbox"/> Dead (fresh)/ inactive / unresponsive			
<input type="checkbox"/> Previously dead- odor, rotten	IF dead and examined,		
<input type="checkbox"/> Unknown	list CARCASS # :		(# should match Marine Mammal Carcass Form)

Marine Mammal CONDITION WHEN RELEASED

<input type="checkbox"/> Released-swam away	<input type="checkbox"/> Dead- Examined/sampled	Was any gear attached to mammal upon release? Y N U
<input type="checkbox"/> Released- blood visible	<input type="checkbox"/> Dead - marked	
<input type="checkbox"/> Released - sank	<input type="checkbox"/> Dead - unmarked	
<input type="checkbox"/> Dead- Treated as catch	<input type="checkbox"/> Unknown	
If Yes, describe:		

Comments:

Entangling Gear Details

Trawl	Gillnet
Location relative to TED	Section caught:
<input type="checkbox"/> No TED	<input type="checkbox"/> Top 1/3
<input type="checkbox"/> Forward of TED	<input type="checkbox"/> Middle
<input type="checkbox"/> Went through TED (in codend)	<input type="checkbox"/> Bottom 1/3
Was animal able to surface ? Y N U	

Hook & line

Hook type: <input type="checkbox"/> "J" <input type="checkbox"/> Circle <input type="checkbox"/> Other _____	Hook size	/
Bait: <input type="checkbox"/> Squid <input type="checkbox"/> Mackerel <input type="checkbox"/> Other _____	Hook # (gear form)	
Was light stick on hook? <input type="checkbox"/> Yes <input type="checkbox"/> No	# gangions to next float	
Light stick color (circle): White, Pink, Blue, Green, Red, Yellow, Purple, Other, Unknown		
Hook location: <input type="checkbox"/> Not hooked <input type="checkbox"/> Not known if hooked <input type="checkbox"/> Hooked but location unknown		
Internal: <input type="checkbox"/> Unknown, internal <input type="checkbox"/> Swallowed (esophagus)		
External: <input type="checkbox"/> Unknown, external <input type="checkbox"/> Head/neck <input type="checkbox"/> Rear flipper region <input type="checkbox"/> Front flipper region		
Was animal entangled in line? Y N U	Was hook removed? Y N U	

Purse Seine

Was backdown procedure used to assist with marine mammal release?	Y	N	U
Were divers or a raft used to attempt marine mammal release?	Y	N	U
If animal was entangled in net, describe which section (including mesh size, etc.):			