

Floating Object Record

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Observer code	Vessel code	Trip ID	Object No.	Sighting No.	Set No.
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Components (check all that are applicable)			Object origin (check one)			
	As found	As left				
Tree	<input type="checkbox"/>	<input type="checkbox"/>	Your vessel - deployed	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Dead animal _____	<input type="checkbox"/>	<input type="checkbox"/>	Your vessel - deployed earlier this trip	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Chain/cable/rings/weights	<input type="checkbox"/>	<input type="checkbox"/>	Your vessel - deployed previous trip	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Cane/bamboo	<input type="checkbox"/>	<input type="checkbox"/>	Other vessel - with owner consent	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Bait container / bait	<input type="checkbox"/>	<input type="checkbox"/>	Other vessel - without owner consent	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Cord / rope	<input type="checkbox"/>	<input type="checkbox"/>	Drifting object found	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Floats / corks	<input type="checkbox"/>	<input type="checkbox"/>	Unknown	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Artificial light for attracting fish	<input type="checkbox"/>	<input type="checkbox"/>	Other _____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Netting material	<input type="checkbox"/>	<input type="checkbox"/>	Locating method (check one)			
Sacks / bags	<input type="checkbox"/>	<input type="checkbox"/>	Radar	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Planks / pallets / plywood / spools	<input type="checkbox"/>	<input type="checkbox"/>	Direction finder	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Metal drum / plastic drum	<input type="checkbox"/>	<input type="checkbox"/>	Satellite	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
PVC or other plastic tubes	<input type="checkbox"/>	<input type="checkbox"/>	Visual - the object itself	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Plastic sheeting	<input type="checkbox"/>	<input type="checkbox"/>	Visual - birds	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Unknown	<input type="checkbox"/>	<input type="checkbox"/>	Not applicable	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Other _____	<input type="checkbox"/>	<input type="checkbox"/>	Unknown	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
If there's netting....			Other _____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Estimated area of hanging netting (m2)	<input type="text"/>	<input type="text"/>	Other data			
Predominant mesh size (cm)	<input type="text"/>	<input type="text"/>		Y	N	NA
Locating equipment (check all applicable)			Bait container attached	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Flag	<input type="checkbox"/>	<input type="checkbox"/>	Bait container refilled	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Satellite buoy	<input type="checkbox"/>	<input type="checkbox"/>	Fauna entangled	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Buoy, corks, etc	<input type="checkbox"/>	<input type="checkbox"/>	Check one: <input type="checkbox"/> Anchored <input type="checkbox"/> Drifting			
Lights	<input type="checkbox"/>	<input type="checkbox"/>	Water clarity: Clear / Turbid / Very turbid			
Radio transmitter / beeper / beacon	<input type="checkbox"/>	<input type="checkbox"/>	% biota	<input type="text"/>	Tag Number	<input type="text"/>
Radar reflector	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/> Moved object to:			
Unknown	<input type="checkbox"/>	<input type="checkbox"/>	Lat:			
Other _____	<input type="checkbox"/>	<input type="checkbox"/>	Long:			

Overhead view (include dimensions)

Side view

Comments